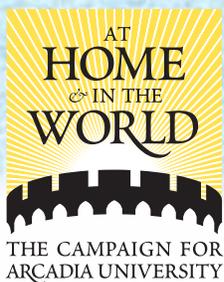


Campaign Update

New Student Center Taking Shape—Online



A dynamic new student center—the top building priority for the University—promises to become the new focus of student life at Arcadia. Architect Frances Halsband provides a prelude to what the University Commons will look like at www.arcadia.edu/campaign.

Her virtual tour guides viewers through the multi-floor center that will be built as an addition to the front of Kuch Recreation and Athletic Center, facing the central campus green (Kuch Field). The Board of Trustees approved the design of the University Commons in May, and plans are being made for a 2009 ground-breaking.

Progress on the University Commons is made possible by *At Home & in the World—The Campaign for Arcadia University*, a \$23.5 million campaign that provides opportunities for alumni and friends to enhance the planned 62,000 square feet of new and renovated space.

“Our vision for Arcadia University is both urgent and exhilarating,” says **Lois Haber '71**, Chair of the Board of Trustees. “We must take these steps now.”

Student amenities in the new building will include student lounges, fireplace gathering spots and activities areas, dining areas and a café, flexible meeting rooms and gathering space, an enlarged fitness center, aerobics and dance studios, and art exhibit space. The virtual tour shows open, naturally lit areas designed for energy conservation and a balcony overlooking the campus green.

“The campus community has long recognized the need for a modern center where students and faculty can gather to form the kind of intellectual and cultural bonds that last a lifetime,” says President Jerry Greiner. “We are excited to announce this significant step forward toward the construction of the new University Commons.” The building is projected to cost more than \$20 million, financed through campaign gifts and bonds. ■

View four virtual tours of the University Commons at www.arcadia.edu/campaign.



Photos courtesy of R.M. Kliment & Frances Halsband Architects. Rendering by Brian Burr.