ARCADIA UNIVERSITY'S HONORS PROGRAM

HONORS PROJECTS

Featuring projects of all disciplines created by our accomplished students

December 7th, 2021 | 3:00PM to 6:00 PM

December 8th, 2021 | 3:20PM to 3:40 PM

Locations On Next Page
Honors Students, in lieu of a traditional thesis, are required to do a semester long project outside their majors. Here at Arcadia, the Honors Students are encouraged to explore their passions. We know, with the right support, students can accomplish anything they choose to pursue. So, we provide the tools and support to help them realize their potential. And they take their tremendous talents, dedication, passion and vision to accomplish formidable projects. Thank you to all the mentors who helped our students achieve these amazing projects this year and for all years. We invite the community to engage in the larger conversation around these projects on December 7th and 8th.

Congratulations to this semester’s Honors Project Students!

December 7th - Online
https://arcadia.zoom.us/j/96282253526
Meeting ID: 962 8225 3526

December 8th - In Person
Beaver College Room
Landman Library

**DAY 1**

**Tuesday, December 7th, 3:00 pm - 6:00 pm**

**JOSHUA MUZLJAKOVICH**

*Successful Habits*
Mentor: Oliver Moe
Business Administration; Class of 2024

My project is a research paper where I read books, listen to podcasts, interview people, and look at online sources and studies to learn about habits and thought processes that successful people have. I want to be able to implement my research into my own life so that I can carry these habits with me after the project is over. I also would like to be knowledgeable enough about the topic so that I can share what I have learned over the semester to other people so that they can become more successful as well.

**THALIA VEGA**

*The Understanding of Serial Killers through Youtube Videos*
Mentor: Alan Powell
Bachelor of Arts/PreK-4/Special Education PreK-12; Class of 2023

The mind of a serial killer is unique because most people do not go out and kill. Through my research on various serial killers, while each had different upbringings, they each showed an early interest in killing. The killers I chose were ones that we never would have thought about or heard of. Many killers come up with twisted ways to torture and kill their victims around the world. On my Youtube channel, you will be able to see a new killer every Tuesday for "Terror Tuesday." Sit back and witness the horrible things that people do before our eyes. I hope to see you at the next "Terror Tuesday" episode!
DAY 1 CONTD.

Tuesday, December 7th, 3:00 pm – 6:15 pm

**MARCUS GONZALEZ**

*Realizing my Mind Music*
Mentor: Valerie Levicoff
Computer Science Major, Psychology Minor; Class of 2024

In my project, I compose my first ever piece of music. My mind has always been filled with tunes that I usually expressed through whistling, desk drumming, etc. Here, I take that music in my mind and translate it into real musical notation using a music composition program. During this process, I also learn to sight read sheet music as best as I can.

**GRACE KRAFT**

*SpikeKnights: Charity Spikeball Tournament*
Mentor: Ro Ramirez
Education Studies; Class of 2023

We decided to do our project on a charity spikeball tournament. We have played this yard game a lot over the past few years and have seen its presence grow on Arcadia’s campus. We wanted to spend time on something many people could actively participate in while raising awareness and donations for the on-campus food pantry, Knights for Nutrition. We felt that combining our passions for athletics and helping the community was the best way to spend our time.

**MORGAN GLISTA**

*SpikeKnights: Charity Spikeball Tournament*
Mentor: Ro Ramirez
Graphic Design Major, French and Marketing Minors; Class of 2023

We decided to do our project on a charity spikeball tournament. We have played this yard game a lot over the past few years and have seen its presence grow on Arcadia’s campus. We wanted to spend time on something many people could actively participate in while raising awareness and donations for the on-campus food pantry, Knights for Nutrition. We felt that combining our passions for athletics and helping the community was the best way to spend our time.
I struggle with anxiety and being overwhelmed by the things I HAVE to do and tend to forget to create time for myself and my mental health. Through this project I tried new habits to help with my mental, physical, and emotional health without feeling overwhelmed by the idea of adding on a new daily task. For 5 two-week habit sessions I tried out a new habit daily, researched it, and reflected upon the habit itself and the experience of doing it. By doing this I not only learned how to carve out time for myself, but also find positive tasks that will help me in the long run.

For my project, I wanted to learn about the history of video games by taking a look through six different genres of video games. In doing this, I hoped to better understand important moments in the history of gaming, what made different genres popular, and how video games have evolved to the quality and popularity that they have today. I tracked my research through a blog, where I was able to document what I was learning and how I was learning it as well as my thoughts and experiences during the research.

Since the beginning of the COVID-19 pandemic, there has been a rise in mental health disparities as well as targeted hate towards Asian Americans and Pacific Islanders. Anti-Asian sentiment has always lingered in the United States, but the ongoing hostile relations with China and provoking political rhetoric about the coronavirus have only heighten the racism towards Asians and Asian Americans. Through a data science and psychological approach utilizing visualizations and statistical testing, we investigated how the psychological distress level of Asians developed during the 15 months of the pandemic period (March 2020 ~ June 2021) and compared Asians’ psychological distress level with that of other racial groups.
DAY 1 CONTD.

Tuesday, December 7th, 3:00 pm - 6:15 pm

KELLIE O’BRIEN

The Evolution of Female Heroines in Video Games
Mentor: Frankie Mallis
Biology Major, Neuroscience Minor; Class of 2023

A significant part of modern culture involves video games and media. Heroes in the stories within video games have always been a main concept, and the concept of having a heroine as the main protagonist in video games is growing popularity. The evolution of female heroes in game narratives is to be explored along with comparisons to past and present existing characters in other video game universes.

DAY 2

Wednesday, December 8th, 3:20pm

DENISE GLICK

Major Styles of Tattooing: A Personal Recreation
Mentor: Maryann Worrell
Psychology Major, Spanish Minor; Class of 2023

As with any art form, tattooing has evolved over the years. Distinct styles and techniques have emerged, creating more diversity and personalization of tattoos. I examined 10 of the major styles of tattooing, learning about their history and what makes them distinct. For each style, I also created a tattoo design that I would get tattooed.

Thank you for joining us!